**Sprint Retrospective Meeting Minutes**

Attendees: <Daniel Mederos, Jim Louro>

Start time: <1200>

End time: <1300>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + Yes
* Did we do a good job estimating the points (time required) for each user story?
  + Yes
* Did each team member work as scheduled?
  + Yes, no problems

What went right?

* We were able to complete all user stories on time

How to address the issues in the next sprint?

* How to improve the process?
  + Work more closely together to improve the our speed in order to get it done faster
* How to improve the product?
  + We need to modularize code and adding devices, since we have a basic art program and that's all that is needed for Interactive Paint.